Wiffle Ball Rules
Facility: Shae Field

Roster Management: Rosters are unlimited however a max of 6 champion shirts and mugs will be given out on champ night.

Minimum Players: Games will consist of five (5) vs five (5) fielded players (including the pitcher). Teams must have a minimum of four (4) players to start a game. If for any reason the number drops below this, the team will be forced to forfeit. Teams can not use an opponent’s player. See below for ‘lineup’ rules:
- CoRec:
  - CoRec teams must have at least 3 of one gender and 1 of another

Clock Management: A game will consist of 7 innings. No new innings will be started after the 40 minute mark.

Equipment: We will provide the bat and balls. Closed toed footwear must be worn. Gloves in the field are not allowed. Hats are not allowed to catch the ball. Batting gloves can be used when batting.

Game Rules

General: Home team is determined by rock, paper, scissors. There are 3 outs per inning. The count starts at one ball 1 strike. Once a batter has 2 strikes the batter gets two foul balls before they are declared out. Strike zone is a pitch zone. If it hits any part of the square it is a strike this includes the piping on the square. If the pitch hits the legs of the square it will be a ball. Any pitch that does not hit the strike zone is a ball. Any pitch that hits the batter is a ball. The Pitcher's foot must be on the rubber when pitch is released. Home plate is a force out by throwing the ball at the strike zone.

Batting: It is in the officials judgment to determine fair or foul. Home runs only occur when the ball is hit over the white line in the outfield. There is no bunting, will be an automatic out. A ball caught in the air is an out.

Base Running: Batters must run and touch the bases. To get lead runners out, a fielder must throw the ball to a teammate at the advancing base. There are no pegging runners in order to get the runner out. There is no leading off or stealing. There are no ghost runners, if a player is on base when due to be up again, a different player may pinch run. Tagging up is legal.
Pitching: This is a “pitch to hit,” (slow-medium speed) league. If the batter feels the pitcher is throwing too hard, he or she may ask for them to slow it down. There are no balks. A batter hit by a pitch will count as a ball.