Pickleball Rules



Facility: MAC Courts in the Margot Recreation Center.

Roster Management: Roster is unlimited however a maximum of 3 championship mugs and shirts will be provided. Co-rec teams will have one of each gender on the court. Games are played 2 v 2.

Minimum Players: 1 player.

Equipment: We will provide the paddles. Athletic shoes must be worn.

Game Duration: Games will be played to 11 win by two.

Game Rules

<u>General:</u> Self officiated with supervision. Any interruption to play can be a restart, (includes errant shots from other courts).

The Serve:

- Diagonal Cross Court Clearing the Non-volley Zone
 - One attempt only, NO LETS
- Both Feet must be behind the line
- Underhand Serve contacting the paddle below the waist (can be returned above the waist thereafter)
 - Can let it bounce and then hit it, but cannot throw it with force to bounce it
- To Start the game only one player serves, from there both players get to serve
 - Once the first player faults, the second will serve
 - After the second fault the opponents gain the serve, team losing serve does not switch sides
- First Server is on the right side of the court
 - Switch sides with each successful point scored, server continues to serve (opponents don't)
- DOUBLE BOUNCE RULE
 - Receiving team must let the serve bounce before playing it
 - Serving team must let the initial return bounce subsequently, then it is free play

Non-Volley Zone:

- Middle Area in the court in the non volley zone
 - You cannot volley the ball in the non-volley zone
 - You cannot step in the non-volley zone unless the ball bounces in the zone first
 - o It is a fault if they follow through into the non-volley zone

Faults:

- A fault is committed when the ball:
 - Touches the non-volley zone off the serve (even the line)
 - Hit out of bounds on the fly
 - Does not clear the net
 - Is volleyed from the non-volley zone
 - Is volleyed before a bounce has occurred on each side
 - Hit a part of a player that is not the paddle (fault on person hit)
 - The player not diagonal to the server returns the serve
- NOTE: The lines are in play (tennis rules: ball must be completely out of bounds)