Pickleball Rules
**Facility:** MAC Courts in the Margot Recreation Center.

**Roster Management:** Roster is unlimited however a maximum of 3 championship mugs and shirts will be provided. Co-rec teams will have one of each gender on the court. Games are played 2 v 2.

**Minimum Players:** 1 player.

**Equipment:** We will provide the paddles. Athletic shoes must be worn.

**Game Duration:** Games will be played to 11 win by two.

**Game Rules**

**General:** Self officiated with supervision. Any interruption to play can be a restart, (includes errant shots from other courts).

**The Serve:**
- Diagonal Cross Court Clearing the Non-volley Zone
  - One attempt only, NO LETS
- Both Feet must be behind the line
- Underhand Serve contacting the paddle below the waist (can be returned above the waist thereafter)
  - Can let it bounce and then hit it, but cannot throw it with force to bounce it
- To Start the game only one player serves, from there both players get to serve
  - Once the first player faults, the second will serve
  - After the second fault the opponents gain the serve, team losing serve does not switch sides
- First Server is on the right side of the court
  - Switch sides with each successful point scored, server continues to serve (opponents don’t)
- **DOUBLE BOUNCE RULE**
  - Receiving team must let the serve bounce before playing it
  - Serving team must let the initial return bounce subsequently, then it is free play
Non-Volley Zone:

- Middle Area in the court in the non volley zone
  - You cannot volley the ball in the non-volley zone
  - You cannot step in the non-volley zone unless the ball bounces in the zone first
  - It is a fault if they follow through into the non-volley zone

Faults:

- A fault is committed when the ball:
  - Touches the non-volley zone off the serve (even the line)
  - Hit out of bounds on the fly
  - Does not clear the net
  - Is volleyed from the non-volley zone
  - Is volleyed before a bounce has occurred on each side
  - Hit a part of a player that is not the paddle (fault on person hit)
  - The player not diagonal to the server returns the serve

- NOTE: The lines are in play (tennis rules: ball must be completely out of bounds)